

# I'm a Bad Guy



Summary: Sometimes it's fun to be a little evil.

Rules for the run:

- You are only allowed enemy classes (with the exception of Alm)
- Alm will still remain a fighter/hero due to dungeon compatibility. Celica will still be randomized
- You are not allowed to retreat
- Grinding is allowed, but please be reasonable.

Randomizer settings:

Check "Enemy Classes" and "Ugly Classes" and uncheck "Standard Classes." Then click "Randomize both parties"

For starting characters: As soon as you encounter a Mila statue in your route, reclass character.

When you recruit a new character: You cannot use them to fight until you reclass to a compatible class.