

Randomized Base Class Run



Summary: Pain. Once you have a class, you're stuck with it

Rules for the run:

- You are only allowed to be a tier 1 class
- All promoted characters you recruit must reclass into tier 1 classes (since generating a party normally doesn't allow for this, use the "Randomize a Character" tool to randomize characters who start promoted)
- You are allowed to cycle using the Mila altar to revert to level 1
- You are allowed all weapons and forging
- Grinding is allowed, but be reasonable
- Amiibo Classes, Enemy Classes, and Alm/Celica classes are fair game

Randomizer settings:

For starting characters:

Check Amiibo Classes?, Alm/Celica classes?, and Enemy Classes then click "randomize both parties"

For pre-promotes:

Select the character from the drop-down